

Open2Test Test Automation Framework for Oracle Applications - QTP

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1. Purpose of the Document

The purpose of this document is to describe Open Source Test Automation Framework code in detail.

1.1. Scope

The scope of this document is to provide details about Open Source Test Automation Framework code.

1.2. Overview

This document provides details about:

- Framework Architecture
- Driver Function
- Action Functions
- Reusable Functions
- Common Functions
- User-Defined Functions



2. Framework Code Structure





3. Driver Functions

3.1. Keyword Driver Function

Name of the function: Keyword_Driver ()

Description: This function is used to call the main framework.

Parameters: NA

Assumptions: The automation script is present in the global sheet of QuickTest Professional (QTP.

Variables:

- a) intRowCount This variable is used as a counter to loop through all the data table rows.
- b) intDataCounter This variable is used to store the iteration count for looping.
- c) intSheet This variable is used to check whether the keyword script is present in the global sheet.

Functionality:

- The Driver function reads the values in the first column of the global sheet.
- Whenever the value is 'r', it calls the main function (Keyword_Oracle).
- When 'r' is not present in the first column, it will skip the row and reads the value in the next row.
- If the global sheet is empty then it reports fail, stating "Script is not present in the global sheet."

3.2. Main Function

Name of the function: Keyword_Oracle ()

Description: This is the main function, which interprets the keywords and performs the desired actions. All the keywords used in the data table are processed in this function.

Parameters: NA

 $\ensuremath{\texttt{Assumptions:}}$ The automation script is present in the global sheet of QTP.

Variables:

- a) initial This variable is used to store the value in the second column.
- b) strIexplorePath This variable is used to store the Internet Explorer path.
- c) objName This variable is used to store the value in the third column.
- d) arrAction() This array is used to store the object type and name.
- e) objPerform This variable is used to store the value present in the fourth column.



- f) arrKeyValue() This array is used to store two values in the fourth column, separated with delimiter ":".
- g) arrKeyIndex() This array is used to store all the values in the fourth column, separated by delimiter ":"

- The Main function reads the values in the second, third, and fourth columns in the data sheet and stores the values into the variables. (For more details please see the variables section.)
- Based on the value in the variable initial (second column), the Main function calls different functions.
- If the value is other than 'perform', 'storevalue', or 'check', the Main function calls the respective functions. For example, if the value is 'report', it will call Func_Report ()
- If the value is 'perform', 'storevalue', or 'check', the Main function calls the function Func_ ObjectSet () to set the object and then it calls the respective functions. For example, if the value is 'perform', the Main function will call Func_Perform() to perform required actions on the application under test (AUT).
- Refer to the framework code structure diagram for a better understanding of the function calls.



4. Action Functions

4.1. Perform Function

Name of the function: Func_Perform ()

Description: This function performs the set of actions on the required object in the AUT.

Parameters:

- a) object This is the object on which the specified operation needs to be performed.
- b) arrObj This parameter holds the type of the object and the object name on which the action has to be performed.
- c) arrKeyValue This parameter identifies the operation that needs to be performed on the object.
- d) arrKeyIndex This additional parameter is required to identify the object where the operation needs to be performed. It holds the value of the specific action type and the value to be used with row and column values for table operations.
- e) intRowCount This parameter holds the count of the current row in the data table.

Assumptions: NA

Variables:

- a) intI Variable used as a counter for checking the table contents.
- b) arrStatus This variable is used to store the split array of propSplit1(0) when delimiter '_' is used.
- c) propSplit1 This variable is used to store the split array of the fourth column of the data sheet when delimiter '_' is used.
- d) VarName This variable is used to store the value present in arrStatus(0).
- e) strSQL This variable is used to store the value present in arrObj(1).
- f) dbConn This variable is SQL connection object
- g) dbRs This variable is used to store execution object.
- h) strReplace This variable is used to store the SQL query from environment variables.

Functionality:

Based on the values in arrObj(0), Func_Perform() performs different actions on objects. If the value is:

1. button

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

a. click: Performs click operation on the object.

2. calendar





- a. set: Sets the date of the calendar object based on the value in the variable arrKeyValue (1)
- b. click: Performs click operation on the object.
- c. cancel: Performs cancel operation on the object.
- d. Selectmenu: Based on the values in arrKeyValue(1), the function selects the popup menu.
- 3. checkbox

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue (0) is:

- a. check: Sets the current object to 'ON' state.
- b. uncheck: Sets the current object to 'OFF' state.
- c. click: Performs click operation on the object.
- d. Selectmenu: Based on the values in arrKeyValue(1), the function selects the popup menu.
- 4. combobox

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue (0) is:

- a. select: Selects the item, specified by variable arrKeyValue(1), from the combobox object.
- b. selectindex: Selects the item with index, specified by variable arrKeyValue(1), from the combobox object.
- c. click: Performs click operation on the object.
- d. activate: Performs activate operation on the object.
- e. Selectmenu: Based on the values in arrKeyValue(1), the function selects the popup menu.
- 5. dialog

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue (0) is:

- a. close: Closes the parent object.
- b. restore: Restores the parent object.
- c. activate: Activates the parent object.
- 6. flexwindow

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- a. approve: Performs approve operation on the object.
- b. cancel: Performs cancel operation on the object.
- c. Clear: Performs clear operation on the object.
- d. Showcombination: Performs showcombination operation on the object.



- e. click: Performs click operation on the object.
- f. Selectmenu: Based on the values in arrKeyValue(1), the function selects the popup menu.
- 7. browser

a. close: Closes the parent object.

8. application

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- a. click: Performs click operation on the object.
- b. Close: Performs exit operation on the object.
- c. Selectpopupmenu: Selects the popup menu based on the arrKeyValue(1) value.
- 9. Window

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- a. click: Performs click operation on the object.
- b. Close: Performs close operation on the object.
- c. Selectpopupmenu: Selects the popup menu based on the arrKeyValue(1) value.
- d. Selectmenu: Selects the menu item from the window menu object.
- e. Save: Performs save operation on the object.
- f. Activate: Performs activate operation on the object.
- g. Toolbarselect: Performs press toolbar button on the object.
- h. Closeform: Performs closeform operation on the object.
- 10.logon

Based on the values in arrKeyIndex(0), the function performs different actions on objects. If the value in the variable arrKeyIndex(0) is:

- a. Closeform: Performs closeform operation on the object.
- b. click: Performs click operation on the current object.
- c. logon: Performs logon on the current object using the variables arrKeyValue(1) and arrKeyValue(2).
- d. Selectmenu: Selects the menu item from the window menu object.
- e. Save: Performs save operation on the object.
- f. Selectpopupmenu: Selects the popup menu based on the
 arrKeyValue(1) value.

11.tab



- a. select: Perform the select operation on current object.
- b. click: Performs click operation on the current object.
- c. Selectpopupmenu: Selects the popup menu based on the arrKeyValue(1) value.
- 12.statusline

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- a. click: Performs click operation on the current object.
- b. Selectmenu: Selects the popup menu based on the arrKeyValue(1)
 value.
- 13. table

Based on the values in arrKeyIndex(0), the function performs different actions on objects. If the value in the variable arrKeyIndex(0) is:

- a. opendialog: Performs open dialog using arrKeyIndex(1) and arrKeyIndex(2).
- b. activaterow: Activates the record given in arrKeyIndex(1).
- c. Setfocus: Sets the focus.
- d. set: Sets the value specified in variable arrKeyIndex(3) in a particular cell of the table with the row number and column name as specified in arrKeyIndex(1) and arrKeyIndex(2) respectively.
- e. Selectmenu: Selects the popup menu based on the arrKeyValue(1) value.
- f. tablesearch: Calls the function Func_TableSearch with the variable object passed as argument.
- 14. radiobutton

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- a. set: Performs set operation on the current object.
- b. click: Performs click operation on the current object.
- c. selectmenu: Selects the popup item with value specified in arrKeyValue(1) from the current object using the SelectPopupMenu method.
- 15. textbox

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

a. set: Sets the value specified in arrKeyValue(1) in the current object.

Also checks whether the user needs to enter a date. Sets the date value depending upon the value in the variable arrstatus(0). The date values can be set using the following:



"currenttime": This sets the current time in the object.

"currentdate": This enters the current date in the current object.

- "y": This enters the date in a custom format.
- "d": This enters the current date in a custom format.
- "m": This enters the date in a custom format.
- b. click: Performs click operation on the current object.
- c. selectmenu: Selects the popup item with value specified in arrKeyValue(1) from the current object using the SelectPopupMenu method.
- d. opendialog: Performs open dialog on the current object.
- 16. Listofvalues

Based on the values in arrKeyValue(0), the function performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- a. Cancel: Performs cancel operation on the current object.
- b. click: Performs click operation on the current object.
- c. find: Performs find operation with arrKeyValue(1).
- d. select: Selects the item with the value mentioned in the
 arrKeyValue(1)
- 17. treeview

Based on the values in arrKeyValue(0), it performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- a. expand: Expands the node, specified by variable arrKeyIndex(1), of the treeview object.
- b. collapse: Collapses the node, specified by variable arrKeyIndex(1), of the treeview object.
- c. select: Selects the node, specified by variable arrKeyIndex(1),
 of the treeview object.
- d. selectmenu: Selects the popup item with value specified in arrKeyValue(1) from the current object using the SelectPopupMenu method.
- e. click: Performs click operation on the node, specified by variable arrKeyIndex(1), of the treeview object.
- 18. navigator

Based on the values in arrKeyValue(0), it performs different actions on objects. If the value in the variable arrKeyValue(0) is:

- f. close: Closes the parent object specified by the variable parent.
- g. click: clicks the parent object specified by the variable parent.
- h. Closeform: Performs Closeform operation on the parent object specified by the variable parent.
- i. Save: Performs save operation on the parent object specified by the variable parent.





- j. activate: Activates the parent object specified by the variable parent.
- k. Toolbarselect: Press the toolbar item mentioned in the variable
 arrKeyValue(1)
- Selectfunction: Performs the selectfunction operation on the object using the menu items mentioned in the variable arrkeyvalue(1).
- m. Selectpopupmenu: Selects the popup menu based on the arrKeyValue(1) value.
- n. Selectmenu: Selects the menu item from the menu object.
- 19. notification

- a. select: Based on the values in arrKeyValue(1), the function performs the following actions. If the value in the variable arrKeyValue(1) is:
 - i. yes: Performs approve operation on the object.
 - ii. ok: Performs approve operation on the object.
 - iii. no : Declines the notification.
 - iv. cancel: Cancels the notification.
- b. click: Performs click operation on the current object.
- c. clickselected: Chooses the item mentioned in the arrKeyValue(1)
 using Choose method on the current object.
- d. selectpopupmenu: Selects the popup item with value specified in arrKeyValue(1) from the current object using the SelectPopupMenu method
- If the value of arrObj(0) is not among the above listed, then the function will check for arrObj, which holds the value in the third column.

If the value of arrObj(0) is:

- i) sqlexecute:
 - Creates DB object dbConn.
 - Executes the query using execute method of DB object by passing strSQL variable as an argument.
 - Closes the DB object.
- ii) sqlvaluecapture:
 - Calls the function Func_gfQuery() by passing the argument arrObj(1).
 - Stores the value returned by the function in the variable in the fourth column of data table.
- iii) sqlcheckpoint:
 - Sets the current row in the action sheet to 1.
 - Sets the TO property of the connection string.



- Changes the DB Objects source(SQL) statement.
- Executes the DB checkpoint.
- iv) sqlmultiplecapture:
 - Sets the current row in the action sheet to 1.
 - Sets the TO property of the connection string.
 - Changes the DB Objects source(SQL) statement.
 - Executes the DB output checkpoint.
 - Returns value from the function stored in the variables specified in the output checkpoint.

4.2. Store Function

Name of the function: Func_Store ()

Description: This function is used to store any property of a particular object into a variable.

Parameters:

- a) Object This is the object on which the specified operation needs to be performed.
- b) arrKeyIndex This parameter holds the value in the third column of the global sheet of QTP data table.

Assumptions: None

Variables:

- a) arrPropSplit This variable is used to store the value in data table fourth column.
- b) intGRowNum This variable is used to store the row number.
- c) intGColNum This variable is used to store the column number.
- d) strPropName This variable is used to store the name of the property.
- e) VarName This variable is to store the name of the variable in which the value of the specified property is to be stored.

- Based on the values in strPropName, the function performs different actions. If the value is :
 - i) <u>exist</u>: "property" of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
 - ii) <u>enabled</u>: "enabled" RO property of the object is captured and converted to the Boolean data type. The negation of this value is then stored in the variable name specified in the fourth column of the global data sheet (VarName).
 - iii) <u>itemscount</u>: "items count" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
 - iv) <u>columncount</u>: "Columns" property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).



- v) <u>rowcount</u>: "visible rows" property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
- vi) <u>selection</u>: "selected item" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
- vii) <u>filename</u>: "file name" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
- viii) <u>defaultvalue</u>: "default value" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
 - ix) <u>maxlength</u>: "max length" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
 - x) <u>allitems</u>: "all items" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
 - xi) <u>selectiontype</u>: "selection type" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
- xii) <u>selectioncount</u>: "selected items count" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
- xiii) getcelldata: The return value from "GetCellData" method, with the row number stored in arrKeyIndex(2) and column number stored in arrKeyIndex(3) passed as arguments, is stored in the variable name specified in the fourth column of the global data sheet (VarName).
- xiv) <u>text</u>: "value" RO property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).
- xv) <u>tablesearch:</u> Checks for the specified cell text in table and the result of the check (i.e., True or False) is stored in the variable specified in fifth column of the global data sheet.
- If the value in strPropName does not have any of the values listed above, then strPropName RO Property of the object is stored in the variable name specified in the fourth column of the global data sheet (VarName).

4.3. Check Function

Name of the function: Func_Check()

Description: This function is used for all the checking operations to be performed on the AUT.

Parameters:

- a) Object This parmeter is the object on which the specified operation needs to be performed.
- b) arrObj This parameter holds the type of object and the object name on which the check operation has to be performed.
- c) arrKeyValue This parameter holds the check or checks that need to be performed on the object.

- d) arrKeyIndex This parameter includes details of the fourth column such as the property that needs to be checked and the input value provided.
- e) intRowCount This parameter holds the count of the current row in the data table.

Assumptions: Context is set on the current object where the action has to be performed.

Variables:

- a) strChkParameter This variable is used to store the mode of checking. It can have either "exactchk" or "regexpchk" as the value and, by default, it is set to "exactchk".
- b) ActualValue Stores the property value retrieved from the AUT.
- c) ExpectedValue Stores the expected value to be returned from the AUT.
- d) strStatus Internal variable used for reporting.
- e) iStatus Stores the final status of the check (pass, fail, done, etc.).
- f) reportStep Stores the expected results as part of the report.
- g) reportStepPass Stores the actual results as part of the report when the check passes.
- h) reportStepFail Stores the actual results as part of the report when the check fails
- i) result Stores the return value ('true' or 'false') from some of the check operations.
- j) curObjClassName Stores the value of arrObjChk(1).

- Based on the values in arrKeyValue(0), the function performs different checks. If the value is :
 - i) tablesearch: The function Func_TableSearch is called with the variable object passed as parameter.
 - ii) Iteminlist: The value of the "isIteminList" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and an appropriate report is generated. ExpectedValue is the integer conversion of arrKeyValue(1).
 - iii) columncount: The value of the "Columns" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and an appropriate report is generated. ExpectedValue is the integer conversion of arrKeyValue(1).
 - iv) rowcount: The value of the "visible rows" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and an appropriate report is generated. ExpectedValue is the integer conversion of arrKeyValue(1).
 - v) text: The value of the "value" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and an appropriate report is generated. ExpectedValue is the value of arrKeyValue(1).



- vi) selection: The value of the "selected item" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and an appropriate report is generated. ExpectedValue is the value of arrKeyValue(1).
- vii) exist: The value of the "exist" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and a appropriate report is generated. ExpectedValue is the boolean conversion of the 'true' or 'false' value of arrKeyValue(1).
- viii) checked: The value of the "IsSelected" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and an appropriate report is generated. ExpectedValue is the lowerCase value of arrKeyValue(1).
 - ix) celldata: The value of the "GetFieldValue" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and an appropriate report is generated. ExpectedValue is the lowerCase value of arrKeyValue(3).
 - x) rowsearch: The text specified in arrKeyValue(1) is searched in the table under the column name specified in arrKeyValue(2) using FindRowByCellContent method and an appropriate report is generated.
 - xi) itemexist: The value specified in arrKeyValue(1) is searched in the entire item range of the object and an appropriate report is generated.
- xii) enabled: The value of the "enabled" property of the object is stored in ActualValue, which is then evaluated to be equal with ExpectedValue and a appropriate report is generated. ExpectedValue is the boolean conversion of the 'true' or 'false' value of arrKeyValue(1).



5. Functions for setting object

5.1. Function for setting the context:

Name of the function: Func_Context ()

Description: This function is used to set the full hierarchical path for the object on which some action is to be performed.

Parameters:

- a) arrObj This parameter holds the class of the object and the object name on which the context has to be set.
- b) intRowCount This parameter holds the count of the current row in the data table.

Assumptions: The AUT is already up and running.

Variables:

- a) strReportData This variable is used to store the contents of the fourth column of the current row in the global sheet.
- b) arrChildCell This variable is used to store the elements when strReportData is split with delimiter '::'.
- c) arrFramed This variable is used to store the elements according to the object type and name.
- d) contextData This variable is used to store the value present in the fourth column.
- e) arrChild This variable is used to store the child objects of the main window.

- Based on the values on arrObj(0), this function will set the context on different objects. If the value is:
 - i) browser: Sets the curParent object with "browser" Class with the name as the value of variable arrObj(1).
 - ii) application: Sets the curParent object with "OracleApplications" Class with the name as the value of variable arrObj(1).
 - iii) window: Sets the curParent object with "OracleFormWindow"
 Class with the name as the value of variable arrObj(1).
 - iv) dialog: Sets the curParent object with "Dialog" Class with the name as the value of variable arrObj(1).
 - v) flexwindow: Sets the curParent object with "OracleFlexWindow" Class with the name as the value of variable arrObj(1).
 - vi) listofvalues: Sets the curParent object with "OracleListOfValues" Class with the name as the value of variable arrObj(1).
 - vii) logon: Sets the curParent object with "OracleLogon" Class with the name as the value of variable arrObj(1).
 - viii) calendar: Sets the curParent object with "Oraclecalendar" Class with the name as the value of variable arrObj(1).



- ix) navigator: Sets the curParent object with "Oraclenavigator" Class with the name as the value of variable arrObj(1).
- x) notification: Sets the curParent object with "Oracle Notification" Class with the name as the value of variable arrObj(1).
- xi) statusline: Sets the curParent object with "OracleStatusLine" Class with the name as the value of variable arrObj(1).
- arrChildCell is obtained by splitting contextData with delimiter "::" and arrChild is obtained by splitting the elements of arrChildCell with delimiter ";". Based on the value of arrChild(0), the full context is set. If arrChild(0) is:
 - i) dialog: Sets curParent object (as gotten from above) as curParent.dialog(arrChild(1)).
 - ii) window: Sets curParent object (as gotten from above) as curParent.OracleFormWindow (arrChild(1)).
 - iii) frame: Sets curParent object (as gotten from above) as curParent.Frame(arrChild(1)).
 - iv) table: Sets curParent object (as gotten from above) as curParent.OracleTable(arrChild(1)).
 - v) Page: Sets curParent object (as gotten from above) as curParent.Page (arrChild(1)).
 - vi) tab: Sets curParent object (as gotten from above) as curParent. racleTabbedRegion (arrChild(1)).
 - vii) navigator: Sets curParent object (as gotten from above) as curParent.OracleNavigatorarrChild(1)).
- After the above two Select Case statements, the value of curParent that is obtained is stored in the parent and can be used in the next function "func_ObjectSet()".

5.2. Function for setting the object:

Name of the function: Func_ObjectSet ()

Description: This function is used to set the parent and child objects on which some action is to be performed.

Parameters:

- a) arrObjChk This parameter holds the class of the object and the object name on which the context has to be set.
- b) intRowCount This parameter holds the count of the current row in the data table.

Assumptions: The AUT is already up and running.

Functionality:

• The function will check for the value in the variable arrObjChk(0). If the value is "split", "random", "sqlvaluecapture", "sqlexecute", "sqlcheckpoint", "sqlmultiplecapture", "wait", "flexwindow", "navigator", "notification", "statusline", "browser", "window" or "listofvalues", the function will skip the re-assigning of objects and exit the function.



- If the value of arrObjChk(0) is :
 - a) table: The current object set with OracleTable class with the name in the variable arrObj(1).
 - b) button: The current object set with OracleButton class with the name in the variable arrObj(1).
 - c) calendar: The current object set with OracleCalendar class with the name in the variable arrObj(1).
 - d) combobox: The current object set with OracleList class with the name in the variable arrObj(1).
 - e) radiobutton: The current object set with OracleRadioGroup class with the name in the variable arrObj(1).
 - f) tab: The current object set with OracleTabbedRegion class with the name in the variable arrObj(1).
 - g) table: The current object set with OracleTable class with the name in the variable arrObj(1).
 - h) textbox: The current object set with OracleTextField class with the name in the variable arrObj(1).
 - i) treeview: The current object set with OracleTree class with the name in the variable arrObj(1).
 - j) page: The current object set with Page class with the name in the variable arrObj(1).



6. Reporting and Error Handling Functions

6.1. Reporting Function:

Name of the function: Func_Report ()

Description: This function is used for generating the customized report with specified user inputs through the keyword.

Parameters: None

Assumptions: NA

Variables:

- a) reportobj This variable is used to store the contents of the third column of the current row in the global sheet.
- b) report on This variable is used to store the status of the report (Pass/Fail).
- c) reportcon1 This variable is used to store the actual message of the report.
- d) reporter0 This variable is used to store the expected message of the report.
- e) expmess- This variable is used to store the concatenated expected message.
- f) actmess This variable is used to store the concatenated actual message.

- 'reportobj' is split with delimiter ";" and is stored in the array 'reportcon'.
- 'reportcon(0)' holds the status of the report.
- 'reportcon(1)' is split with delimiter "::" and is stored in the array 'reportcon1'.
- 'reportcon1(0)' is split with the delimiter ":" and is stored in the 'reporter0'.
- 'reporter0' holds the expected message.
- 'reportcon1(1)' is split with the delimiter ":" and is stored in the 'reporter1'.
- 'reporter1' holds the actual message.
- Based on the values in the 'reportcon(0)' the function will generate different reports. If the value is :
 - v) Pass:
 - Generates a report with status as Pass, expected message as 'reporter0', and actual message as 'reporter1'.
 - vi) Fail:



Generates a report with status as Fail, expected message as 'reporter0', and actual message as 'reporter1'.

vii) Done:

- Generates a report with status as Done, expected message as 'reporter0', and actual message as 'reporter1'.
- viii) Warning:
 - Generates a report with status as Warning, expected message as 'reporter0', and actual message as 'reporter1'.

6.2. Error-Handling Function:

Name of the function: Func_Error ()

Description: This function is used to capture errors generated at runtime.

Parameters: NA

Assumptions: NA

Variables:

a) strError - This variable is used to store the value present in the fifth column of the current row in the data sheet.

Functionality:

This function checks for the Err.Number after processing each keyword line. Whenever the error number is not equal to '0', the function will generate a fail report. It also checks for the strError variable, which holds the value of the fifth column of the current row in the data table. Whenever the value is 'onfailureexit' and the value of the variable keyword is '1', the function will exit the test.



7. String and Regular Expression Functions

7.1. Function for string operations:

Name of the function: Func_StringOperations ()

Description: This function is used for all string operations.

Parameters:

a) strCriteria - This variable holds the value of the second column of the data table.

Assumptions: None

Variables:

- a) arrSplit This array is used to store the elements from the third column of the data table after splitting with ";" delimiter.
- b) strMainString This variable is used to store the main string (arrSplit(0)).
- c) strSubString This variable is used to store the substring(arrSplit(1)).
- d) intLen This variable is used to store the length of the array "arrSplit".
- e) ReturnVal This variable is used to store the return value.

- Based on the values in strCriteria, the function performs different actions. If the value is:
 - i) strsearch:
 - Searches for the substring (strSubString) in the main string (strMainString).
 - 2. Stores the position of the substring in the return value variable (ReturnVal).
 - ii) strconcat:
 - Concatenates the main string (strMainString) and the substring (strSubString).
 - 2. Stores the concatenated string in the return value variable (ReturnVal).
 - iii) strreplace:
 - Searches for the substring (strSubString) in the main string (strMainString) and replaces it with strString (arrSplit(2)).
 - 2. Stores the replaced main string in the return value variable (ReturnVal).
- After the ReturnVal variable is updated, the value in the ReturnVal variable is stored in the variable specified in the fourth column of the data table.



7.2. Function for Regular Expression Test:

Name of the function: Func_gfRegExpTest ()
Description: This function conducts a regular expression test.
Parameters:
a) strPattern - This variable holds the pattern string to be searched
for in the main string.
b) strString - This variable holds the main string.
Return Value: True/False
Assumptions: None
Variables:

a) objRegEx - This variable hold a regular expression object.

Functionality:

- A new regular expression object is created.
- The Pattern property of the above object is set with the value in the strPattern variable.
- The IgnoreCase property of the above object is set to 'False'.
- The test method of the object is invoked by passing the strString argument. This will execute a regular expression test, which returns 'True' or 'False'.

7.3. Function for Regular Expression Match:

Name of the function: Func_RegExpMatch ()

Description: This function executes a regular expression search against a specified string.

Parameters:

a) strPattern - This variable holds the pattern string.

b) strString - This variable holds the main string.

Return Value: This returns a Match collection when a regular expression search is performed. Reference parameters are used to return the start position (aIndex) and value (aValue).

Assumptions: None

Variables:

- a) regEx This variable holds a regular expression object.
- b) Match This variable holds the counter that can loop through the matches in 'Matches' variable.
- c) Matches This variable holds the collection of matches found in the main string.

- A new regular expression object is created.
- The Pattern property of the above object is set with the value in the strPattern variable.



- The IgnoreCase property of the above object is set to 'False'.
- The global property of the above object is set to 'True'.
- The Matches object is set.
- aValue & aIndex variables hold the value and position, respectively.

7.4. Function for Regular Expression Replace:

Name of the function: Func_ gfRegExpReplace ()

Description: This function replaces text found in a regular expression search.

Parameters:

- a) strPattern This variable holds the pattern string to be searched for and replaced.
- b) strFind This variable holds the main string in which the pattern string needs to be replaced.
- c) strReplace This variable holds the string that replaces the pattern string found in the main string.

Return Value: Returns replaces text.

Assumptions: None

Variables:

a) regEx - This variable holds a regular expression object.

- A new regular expression object is created.
- The Pattern property of the above object is set with the value in the strPattern variable.
- The IgnoreCase property of the above object is set to 'False'.
- The Replace method of the object is invoked by passing strFind & strReplace arguments. This will execute a regular expression Find & Replace and return the replaced string.



8. Table Operation Functions

8.1. Function for Table Search:

Name of the function: Func_tablesearch ()

Description: This function is used to search for the particular row and column in the table based on the two search criteria entered in the keyword script for perform keyword. It is also used to check for text present in a table based on the two search criteria entered in the keyword script for check keyword.

Parameters:

- a) object Holds the type of the object and the object name on which action should be performed or checked.
- b) strSearch Holds the search criteria entered in the keyword script (e.g., <colname1>;<colValue2>::<colName1>;<colValue2>--5).
- c) strParam1 This parameter holds the contents of the fifth column of the data table.
- d) arrKeyValue This parameter holds the check or checks that need to be performed on the object..

Assumptions: NA

Variables:

- a) strObj Stores type of the object and the object name on which action should be performed or checked.
- b) strdatatable Stores the value present in the fourth column of the global datasheet.
- c) strSplitColVal Stores the split value of the array strColPlusValue after splitting with delimiter ';'.
- d) inttotalrow Stores the count of the number of rows in the table.
- e) strfind Stores the split value of the array strdatatable after splitting with delimiter ':'.
- f) strColPlusValue Stores the split value of the array strfind(1)
 after splitting with delimiter '::'.
- g) intfor Stores the upper bound of the array 'strColPlusValue'.
- h) strCol1 Stores the value of StrSplitColVal(0) when the counter value of 'inti' is set to 0.
- i) strCol2 Stores the value of StrSplitColVal(0) when the counter value of 'inti' is set to 1.
- j) strCol3 Stores the value of StrSplitColVal(0) when the counter value of 'inti' is set to 2.
- k) strVal1 strVal2 strVal3 Stores the value of StrSplitColVal(0) retrieved from the GetValue function.
- intFlag1 intFlag2 intFlag3 Flag used for checking the table contents of a particular cell.
- m) Rownum Stores the status of the search performed in the table.



- n) RowFnd Flag used to store the status of the search performed in the table.
- o) ValReturn1 ValReturn2 ValReturn3 Stores the cell value of row intj and column strCol1, strCol2 and strCol3, respectively.

Functionality:

• Based on the values in arrKeyValue(0), the Func_tablesearch () function performs different actions.



9. Common Functions

9.1. Function for Retrieving Variables:

Name of the function: GetValue ()

Description: This function is used to retrieve the value from any variable.

Parameters:

a) strCellData - This variable holds the type of the object and the object name on which action should be performed or checked.

Assumptions: NA

Variables:

- a) arrSplitCheckData This variable is used to store the row number in the table where the text is present.
- b) strParamName This variable is used to store the flag to check if text is found or not.

Functionality:

- This function searches for '#' in the variable strCellData. If '#' is present, then the environment value in the variable is returned by the function.
- If '#' is not present, then the variable strCellData is split with the delimiter "_" and is stored in the array arrSplitCheckData.
- Based on the values in the variable arrSplitCheckData(0), the function performs different actions. If the value is:
 - i) p: Returns the parameter value of the variable in arrSplitCheckData(0) returned by the function.
- ii) env: Retrieves the environment value in the variable arrSplitCheckData(0) returned by the function.
- iii) dt: Retrieves the value from the cell in the action 1 sheet with the column name, as in the variable arrSplitCheckData(0) and row, as in the variable intDataCounter.

9.2. Function for Press Key Operations:

Name of the function: Func_presskey ()

Description: This function is used to retrieve the value from any variable.

Parameters:

- a) arrObj This variable holds the value of the third column in the data table.
- b) WshShell This is the object created for shell scripting.

Assumptions: NA

Variables: NA

Functionality:

• WshShell object is created.



- Based on the values in arrObj(0), different values are passed as arguments to the SendKeys method of the created shell scripting object.
- Shell object is set to 'nothing'.

9.3. Function for Arithmetic Operations:

Name of the function: Func_arith ()

Description: This function is used to perform the addition (+) and subtraction (-) of arithmetic operations.

Parameters:

- a) strX This variable is used to store the input values specified in the keyword script.
- b) strY This variable is used to store the output value of the function in a variable specified in the keyword script.

Assumptions: NA

Variables:

- a) arrSplit1 This variable is used to store the arithmetic equation.
- b) intz This variable is used to store the flag return value.

- This function will search for '#' in variable strX. If '#' is not present, then it will call the eval function, passing the variable strX as an argument. The return value is assigned to the environment variable in the fourth column of data sheet.
- If '#' is present, then the function will search for '+', '*', '/', or '-' in the variable strX.
- If the Value in strX is:
 - i) '+': strSplit array is stored with the values in strX after splitting with the delimiter '+'. Then it will retrieve the environment values if they start with '#'. Then the strX variable is replaced with values in the variables strSplit(0) & strSplit(1). Then it will call the eval function by passing the variable strX as an argument. The return value is assigned to the environment variable in the fourth column of the data sheet.
 - ii) '*': strSplit array is stored with the values in strX after splitting with the delimiter '*'. Then the function will retrieve the environment values if they start with '#'. Then the strX variable is replaced with values in the variables strSplit(0) & strSplit(1). Then the function will call the eval function by passing the variable strX as an argument. The return value is assigned to the environment variable in the fourth column of the data sheet.
 - iii) '/': strSplit array is stored with the values in strX after splitting with the delimiter '/'. Then the function will retrieve the environment values if they start with '#'. Then the strX variable is replaced with values in the variables strSplit(0) & strSplit(1). Then it will call the eval function by passing the variable strX as argument. The return value is



assigned to the environment variable in the fourth column of the data sheet.

iv) '-': strSplit array is stored with the values in strX after splitting with the delimiter '-'. Then the function will retrieve the environment values if they start with '#'. Then the strX variable is replaced with values in the variables strSplit(0) & strSplit(1). Then it will call the eval function by passing the variable strX as an argument. The return value is assigned to the environment variable in the fourth column of the data sheet.

9.4. Function for Querying Database:

Name of the function: Func_gfQuery ()

Description: This function is used to query the database.

Parameters:

a) strSQL - This holds the query that needs to be executed.

Assumptions: The connection string is specified and a connection is established with the database.

Variables:

- a) dbConn This variable is used to store the database connection object.
- b) dbRS This variable holds the results of the database operation performed.
- c) connectionString This variable stores the connection string for the database.

Functionality:

- Creates DB object dbConn.
- Calls the method open for the bdConn object, passing the environment value of the variable connectionString as argument.
- Calls the execute method by passing the variable strSQL as an argument.
- Returns the items retrieved from the database after querying using the execute method.
- Closes the object and sets dbConn to 'Nothing'.

9.5. Function for Converting Data Types:

Name of the function: Func_Convert () Description: This function is used to query the database. Parameters:

- a) variable This holds the variable that has to be converted.
- b) strconverttype This holds the data type into which the variable is to be converted.

Assumptions: NA

Variables:



- a) strObject- This variable is used to store the variable to be converted.
- b) arrConvert This variable is used to store elements such as the conversion type and variable it is to be stored in.

c) strObject1 - This variable is used to store the converted value.

Functionality:

- This function searches for '#' in the variable strObject.
- If '#' is present, the strObject1 variable will be assigned with the environment value of strObject; otherwise, the strObject1 variable will be assigned with the value of the variable strObject.
- It will store the values in the variable strconverttype after splitting the delimiter ':' into the array arrConvert.
- Based on the values in arrConvert(0), the function will perform different actions. If the value is:
 - i) 'date': It will convert the value in the strObject1 variable based on the format available in arrConvert(2).
- ii) 'roundto': It will round the value in the variable strObject1
 and store it in the environment value of arrConvert(1).
- iii) 'lcase': It will convert the value in strObject1 into lowercase and store it in the environment value of arrConvert(1).
- iv) 'ucase': It will convert the value in strObject1 into uppercase and store it in the environment value of arrConvert(1).
- v) 'cstr': It will convert the datatype of the value in strObject1 into the string datatype and store the converted value in arrConvert(1).
- vi) 'ascii': It will convert the value in strObject1 into ASCII value and store the converted value in arrConvert(1).
- vii) 'trim': It will remove the extra spaces in the value in the variable strObject1.
- viii) 'len': It will return the length of the value in the variable strObject1 and store the returned length in the variable arrConvert(1).

9.6. Function for Importing Keyword Script from Excel Sheet

Name of the function: Func_ImportData ()

Description: This function is used to import test data at runtime.

Parameters:

a) strTestCase - This holds the file name and the path where it is stored.

Assumptions: The required file is present and it is an Excel sheet.

Variables:

- a) strPath This variable is used to store the path with .xls.
- b) strDataPath This variable is used to locate and store the full path.



c) strSheetName - This variable stores the sheet name to be imported.
Functionality:

• This function will store the value of the fourth column in the variable 'strSheetName'.

• Using the ImportSheet method, the Excel sheet with the name in the variable 'strSheetName' in the path specified by the variable 'strDataPath' is imported to the Action1 sheet.

9.7. Function for FSO Operations

Name of the function:

Func_CommonFunctions(strType,strDetails,intRowCount)

Description: This function is used to perform a set of operations using the file system objects.

Parameters:

- a) strType -This holds the type of object being used for FSO such as File or Folder.
- b) strDetails This holds the details to be used while using FSO.
- c) intRowCount This holds the current row count in the data table.

Assumptions: NA

Variables:

- a) strFuncType This variable is used to store the type of object(Ex: File,Folder) to be used.
- b) strFuncDetails This variable is used to store the details of the object (Ex: Folder name,Folder Path).

Functionality:

- This function assigns the value in the variable strType to the variable strFuncType.
- This function assigns the value in the variable strDetails to the variable strFuncDetails.
- Based on the values in the variable strFuncType, this function performs different actions. If the value is:
 - i) folder: It will call the function Func_Folder while passing the variable strFuncDetails as argument.
- ii) file: It will call the function Func_File while passing the variable strFuncDetails as argument.
- iii) exportxml: It will call the function Func_ExportXML while passing the variable strFuncDetails and the fifth column value in the data sheet as argument.
- iv) deletexml: It will call the function Func_DeleteXML while passing the variable strFuncDetails as argument.

9.8. Function for Folder Operations

Name of the function: Func_Folder

Description: This function is used to work on folders using FSO.



Parameters:

a) pCellData - This holds the details to be used while using FSO.

Assumptions: NA

Variables:

- a) arrFolderpath This variable is used to store the elements of the folder path separated by delimiter "\".
- b) intFolderlo This variable is used to store the element number of the folder Name.
- c) DestFolder This variable is used to store the destination folder.
- d) Foldername This variable is used to store the folder name.
- e) oFSO This variable is used to store the created object.
- f) arrCellData This variable is used to store the details of the operation to be performed.
- g) oFolder This variable is used to store the details of the object created.

- The value in the variable pCellData is split with the delimiter ";" and is stored in the array arrCellData.
- Based on the values in the arrCellData[0], the function will perform different actions. If the value is:
 - i) create:
 - If the folder with the name arrCelldata[1] is present, then a report is generated stating that the folder already exists.
 - If the folder is not present, then a new folder with the name in arrCellData[1] is created.
- ii) delete:
 - If the folder with the name arrCelldata[1] is not present, then a report is generated stating that the folder is not present.
- iii) If the folder is present, then the folder is deleted.
- iv) copy:
 - If the folder with the name arrCelldata[1] is not present, then a report is generated stating that the folder does not exist.
 - If the folder is present, it is copied to the location present in the variable arrCelldata[2].
 - v) move:
 - If the folder with the name arrCelldata[1] is not present, then a report is generated stating that the folder does not exist.
 - If the folder is present, it is moved to the location present in the variable arrCelldata[2].





9.9. Function for File Operations

Name of the function: Func_File

Description: This function is used for working with files by using FSO.

Parameters:

a) pCellData - This holds the details to be used while using FSO.

Assumptions: NA

Variables:

- a) arrFilepath This variable is used to store the file path.
- b) DestFile This variable is used to store the destination file name.
- c) strFilename This variable is used to store the file name to be used.
- d) intFileLoc This variable is used to store the element number of the file name.
- e) iFSO This variable is used to store the created object.
- f) oFile This variable is used to store the details of created object.
- g) arrCellData1 This variable is used to store the details of the operation to be performed.
- h) intf This variable is used for looping.
- i) stress This variable is used to store the string, which has to be written into a file.

Functionality:

- The value in the variable pCellData is split with the delimiter ";" and is stored in the array arrCellData1.
- Based on the values in the arrCellData1[0], the function will perform different actions. If the value is:
 - i) create:
 - If the file with the name arrCelldata1[1] is present, a report is generated stating that the file already exists.
 - If the file is not present, a new file with the name in arrCellData1[1] is created.
- ii) delete:
 - If the file with the name arrCelldata1[1] is not present, a report is generated stating that the file is not present.
 - If the file is present, then the file is deleted.

iii) copy:

- If the file with the name arrCelldata1[1] is not present, a report is generated stating that the file does not exist.
- If the file is present, it is copied to the location present in the variable arrCelldata1[2].



iv) move:

- If the file with the name arrCelldata1[1] is not present, a report is generated stating that the file does not exist.
- If the file is present, it is moved to the location present in the variable arrCelldata1[2].
- v) write:
 - If the file with the name arrCelldata1[1] is not present, a report is generated stating that the file does not exist.
 - If the file is present, required text is written in the file.
- vi) read:
 - If the file with the name arrCelldata1[1] is not present, a report is generated stating that the file does not exist.
 - If the file is present, then required line is read from the file.
- vii) append:
 - If the file with the name arrCelldata1[1] is not present, a report is generated stating that the file does not exist.
 - If the file is present, then it opens the file in append mode(i.e., write = true).

9.10. Function for Exporting XMLs

Name of the function: Func_ExportXML

 $\ensuremath{\text{Description:}}$ This function is used to export data and store it in XML format.

Parameters:

- a) strDetails1 This holds the details to be used while exporting in XML format.
- b) sPath This holds the path where the XML file has to be stored.

Assumptions: NA

Variables:

- a) into This variable is used for looping.
- b) oRoot This variable is used to store the root element for the object.
- c) arrDocSplit This variable is used to store the elements to be exported to XML and the document name.
- d) strDocName This variable is used to store the document name.
- e) arrElementSplit This variable is used to store the variables and the tag names to be exported to XML.



f) arrElementName - This variable is used to store the current variable and its tag names to be exported to XML.

g) oDoc - This variable is used to store the XML object.

Functionality:

- The value in the variable strDetails1 is split with the delimiter ";" and is stored into the array arrDocSplit.
- XML file Object oDoc is created.
- The XML file with the name in the variable 'docname' is created by using the method CreateDocument.
- All the data present in arrDocSplit[1] is exported into the above created file by using the AddChildElementByName method.
- The XML file is saved in the path available in the variable 'sPath'.
- oDoc object is set to Nothing.

9.11. Function for Deleting XMLs

Name of the function: Func_DeleteXML

Description: This function is used to delete the XML files.

Parameters:

a) sPath - this holds the path in which the XML file is present.

Assumptions: NA

Variables:

a) dFileObj - This variable is used to store the XML file to be used.

b) dFSO - This variable is used to store the XML object.

Functionality:

- The File System Object 'dFSO' object is created.
- The XML file in the path specified in the variable 'sPath' is accessed using the GetFile method.
- Using the delete method, the above file is deleted.

dFSO object is set to Nothing.



10. Reusable Functions

10.1. Function for Calling Reusable Actions

Name of the function: Func_CallAction ()

Description: This function is used to call a reusable action.

Parameters:

- a) strData This holds the name of the reusable action.
- b) strInfo This holds the parameters for the reusable action.

Assumptions: NA

Variables:

- a) arrParam This variable is used to store the parameters to be passed to the reusable action.
- b) strActionName This variable is used to store the reusable action name.

- This function checks for the value in the variable strInfo.
- If the value is Null, then the function will call the RunAction method by passing the variable 'actionName' and value 'oneIteration' as arguments (without passing parameters).
- If the value is not Null, then the function will split the value in the variable strInfo with the delimiter ':' and store it in array 'paramSplit'.
- Based on the number of items in the array paramSplit, the function performs different actions.
- For example, if the number of items in paramSplit is 4, then 4 parameters are passed while calling the RunAction method.



11. Condition and Looping Functions

11.1. Condition function

Name of the function: Func_Condition ()

Description: This function is used to evaluate the expression according to the inputs given in the keyword script.

Parameters:

a) intRowCount - This holds the value of the current row number of the data table.

Assumptions: NA

Variables:

- a) iFlag This variable is used to set the flag.
- b) cndSplit This variable is used to store the value of the fourth column of the global sheet.
- c) startRow This variable is used to store the start row for the condition.
- d) endRow This variable is used to store the end row for the condition.
- e) cstrCellData This variable is used to store the condition to be checked.
- f) var1 This variable is used to store the first element to be evaluated.
- g) var2 This variable is used to store the second element to be evaluated.

- cndSplit array is stored with values in the fourth column of the data table after splitting with the delimiter ";".
- The variable startRow is assigned with the value of the first item in the array cndSplit.
- The variable endRow is assigned with the value of the second item in the array cndSplit.
- cstrCellData array is stored with values in the third column of the data table after splitting with the delimiter ";".
- The variable var1 is assigned with the value of the first item in the array cstrCellData.
- The variable var2 is assigned with the value of the third item in the array cstrCellData.
- The condition in the cstrCellData(1) is evaluated and the intRowCount is assigned with the value in startRow, if the condition is true. Otherwise, intRowCount is assigned with the value in the endRow, if the condition is false.



11.2. Loop Function

Name of the function: Func_loop ()

Description: This function is used to repeat a set of statements for a specified number of times.

Parameters:

- a) variable This holds the query variable that has to be converted.
- b) strconverttype This holds the data type into which the variable is to be converted.

Assumptions: If the number of times to be looped is not specified, by default this number is taken as the number of active rows in the Action1 sheet of the data table.

Variables:

- a) arrloopData This variable is used to store the start row and end row values.
- b) intcntr This variable is used to store the loop count.
- c) Counter This variable is used to store the count value.
- d) endRow1 This variable stores the end row for looping.
- e) loopRowCount This variable stores the current loop count.
- f) intDataCounter This variable stores the current data counter.

- arrloopData is stored with the values after splitting the value in the third column of the data table with ";" as delimiter.
- The variable intentr is assigned with the value in the fourth column in the data table.
- The value in the variable intcntr is converted into an integer and stored in the variable counter.
- The value in the variable intcntr is stored into the variable ounter.
- This function recursively calls the Keyword_Web function (Main function) 'n' times. Here 'n' is the value present in the variable counter.



12. Debug Functions

12.1. Function for Debugging:

Name of the function: DebugFunc ()

Description: This function is used while debugging the keyword script.

Parameters:

- a) StartLineNumber This holds the start line of the execution.
- b) EndLinenumber This holds the end line of the execution.
- c) PrintOption This holds the option to provide the QTP print dialog with the environment variables.
- d) LogFile This holds the option to log all the environment variables in a test file in the desktop.

Assumptions: The environment variables are not stored in a XML file and then loaded when debugging, because the QTP script might have an existing XML file associated with it.

Variables:

- a) strText This variable is used to store the contents of the log file.
- b) ostrFile This variable is used to store the file object.
- c) oFSO This variable is used to store the file system object.
- d) strDesktop This variable stores the path of the desktop.
- e) oQtApp This variable stores the QTP.
- f) oWshShell This variable stores the windows shell object.
- g) strContents This variable stores the contents of the log file.
- h) arrSplit2 This variable stores the array.
- i) VarName This array stores the split contents of each line in the log file.
- j) strVarFullName This array stores the value of each item in the array VarName.
- k) strVariableName This variable stores the environment variable name.
- strVariableVal This array stores the split contents of all the environment variable values in the log file.
- m) strVariableValue This variable stores the environment variable
 values.
- n) strFileName This variable stores the file name.
- envSplit This array stores in the value of the environment variable mentioned in the test script data sheet.
- p) VariableName This variable stores the variable name.



- This function will check if the log file is required for the debugging, and then load all the environment variables to the QTP.
- This function creates a shell object to access the desktop.
- This function stores the value of the desktop path.
- This function creates a file system object.
- This function creates a quick test application object to access the test name.
- This function stores the file name in a variable.
- If the file exists, then it will load the variables in QTP into the file created above.
- If the user requires the QTP print option, then select to print the new environment variables.
- If the log file is required for debugging, then it will store all the environment variables to the log file.
- This function opens the file for appending.
- This function writes the environment variables.
- This function clears all the object variables.

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